

The background image is a photograph of a city street at night. A large, ornate building with a central dome and classical architectural details is the main focus. The building's upper floors are modernized with large glass windows. The street is wet, reflecting the city lights. A blue bus is visible in the lower right, and a streetcar is on the left. The sky is a deep blue. The SUNY RF logo is centered over the image, with the letters in white. The 'R' is enclosed in a white circle, and there are vertical white lines on either side of the text.

SUNY RF





# **Evaluation of the Opportunity - Patentability and Marketability Basics**

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# Meet The Presenters



**Lance Reich**  
**Patent Attorney**



**Andrew Scheinman**  
**BD & Licensing  
Professional**

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# Overview

**01. Who We Are & What We Do**

**02. Intellectual Property**

**03. Marketability**





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# 01. Who We Are & What We Do

What is SUNY RF, what is tech transfer and why is it important?



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# SUNY RF



## Highlights

- Largest comprehensive university-connected research foundation in the country
- Provides central infrastructure of people, technology and processes:
  - administration of sponsored projects
  - transfer and sharing of intellectual property for public benefit and economic growth.
  - to write and submit grant proposals
  - establish contracts and manage funding awards
  - commercialize intellectual property

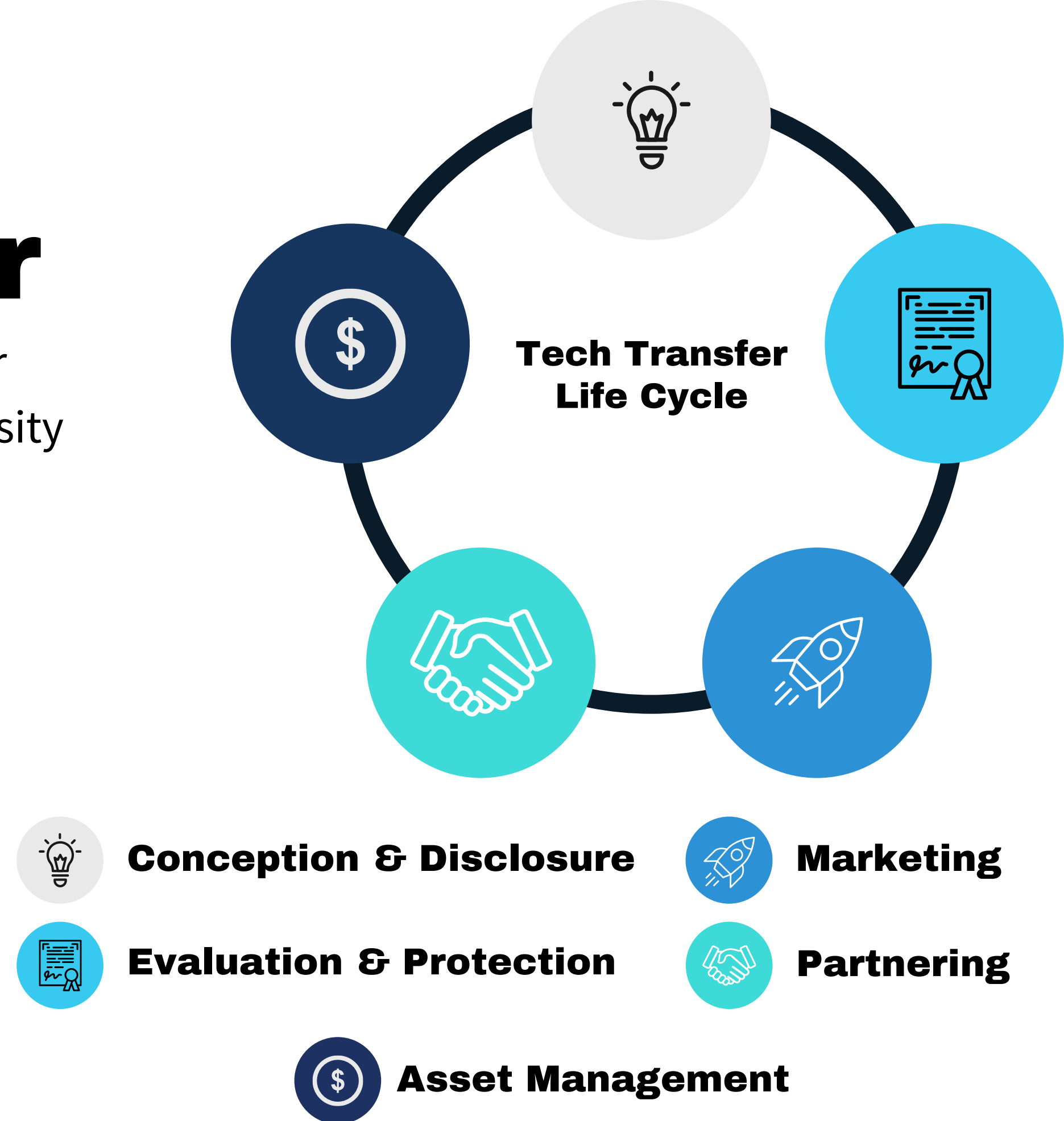
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# Tech Transfer

The process of transferring discoveries or innovations you develop from the university to the marketplace for public use.

## Benefits of Tech Transfer

- Solve global issues
- Economic development
- Attribution and recognition
- Personal income through royalties
- Attract research funding



# The SUNY RF Team



Matt Mroz



Nicholas Querques



Peter Taubkin



Meg Maier



Tanya Waite



Patrick Nelson



Lance Reich



Mahfuzur Miah



Andrew Scheinman



Jessica Stanley-Updyke



Joanne Lafrancois



Austin Winter



Ben Clark



Mark Bodner



Karl-Heinz Schofalvi



Doug Benel

Innovation  
and Partnerships



New Ventures



Marketing and  
Communications



# Our Services

## Evaluation

- Invention intake
- Patentability and marketability
- Customer discovery

## Protection

- Patents and copyrights
- IP strategy and Management
- In-house patent counsel

## Commercialization

- Marketing
- Licensing and Partnering
- SUNY Startups





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## 2. Intellectual Property

Property that enjoys legal protection and stems from the exercise of the mind.

- created in the mind
- intangible
- ownership is a creation of law and public policy

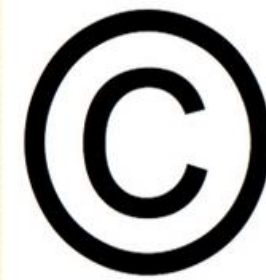


# Types of IP

Patents



Copyrights & Trademarks



copyright

all rights reserved

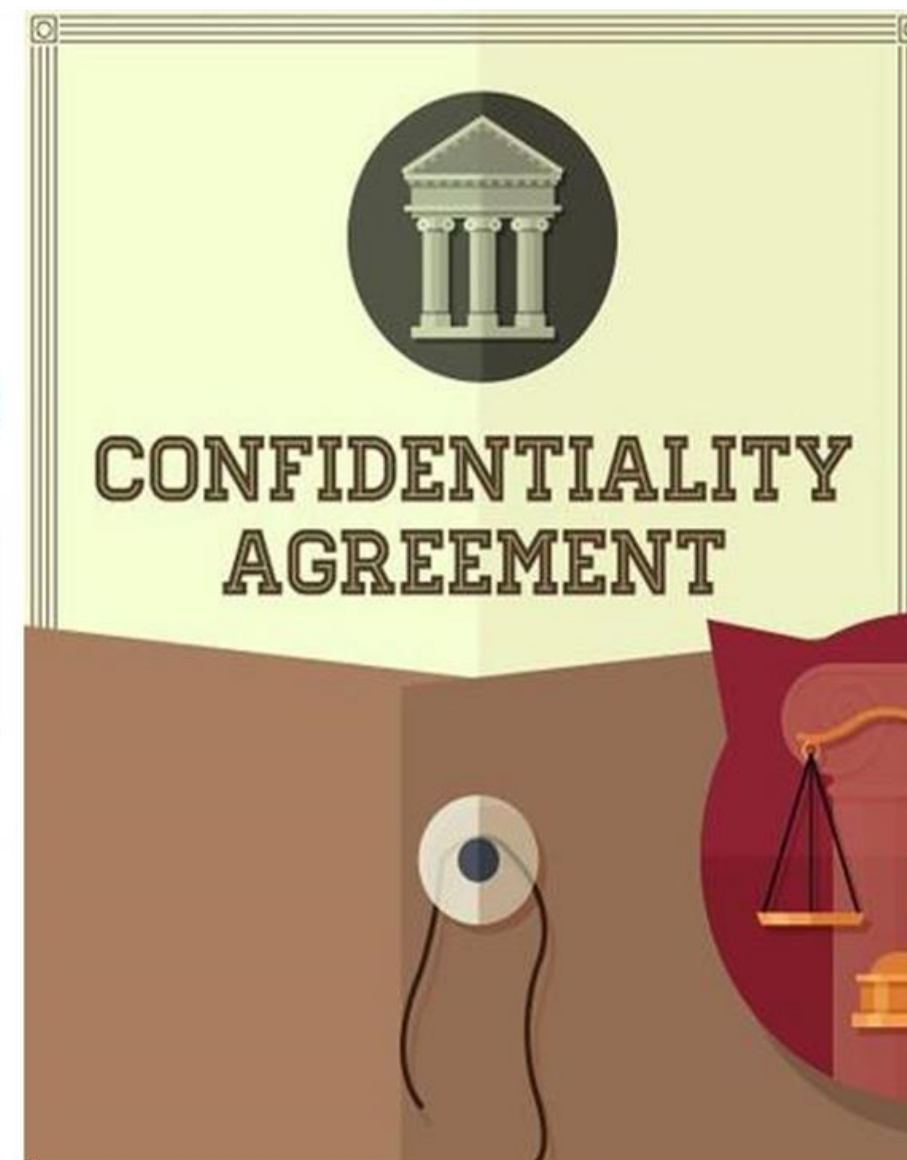
Trademark

TM

Registered  
Trademark



Know-How & Proprietary Info



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# Why is IP important

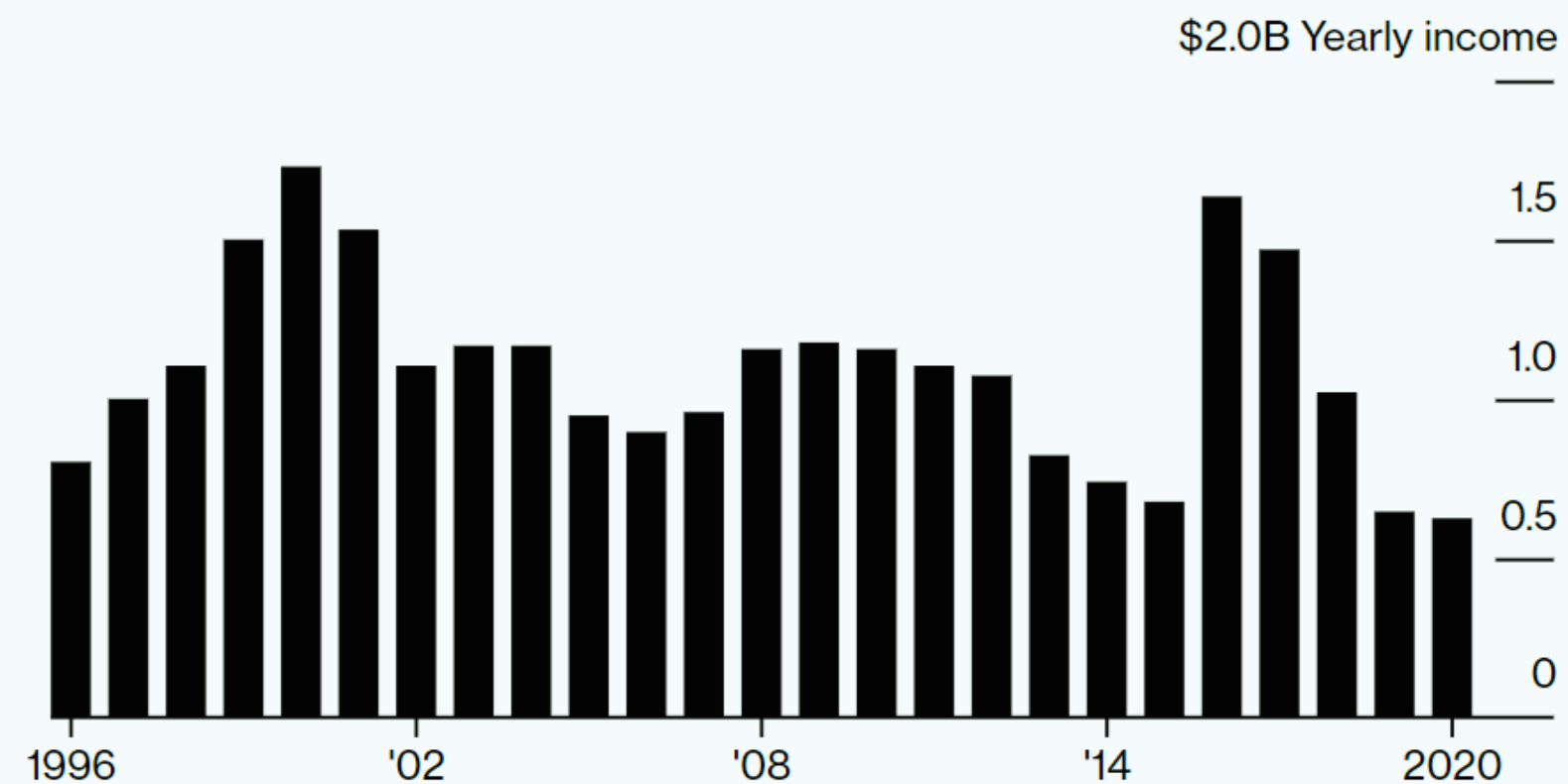


- Creates property assets and adds value to a company from the minds of employees!
- Gives Businesses Exclusivity in the marketplace
- Marketing tool / Notice of ownership



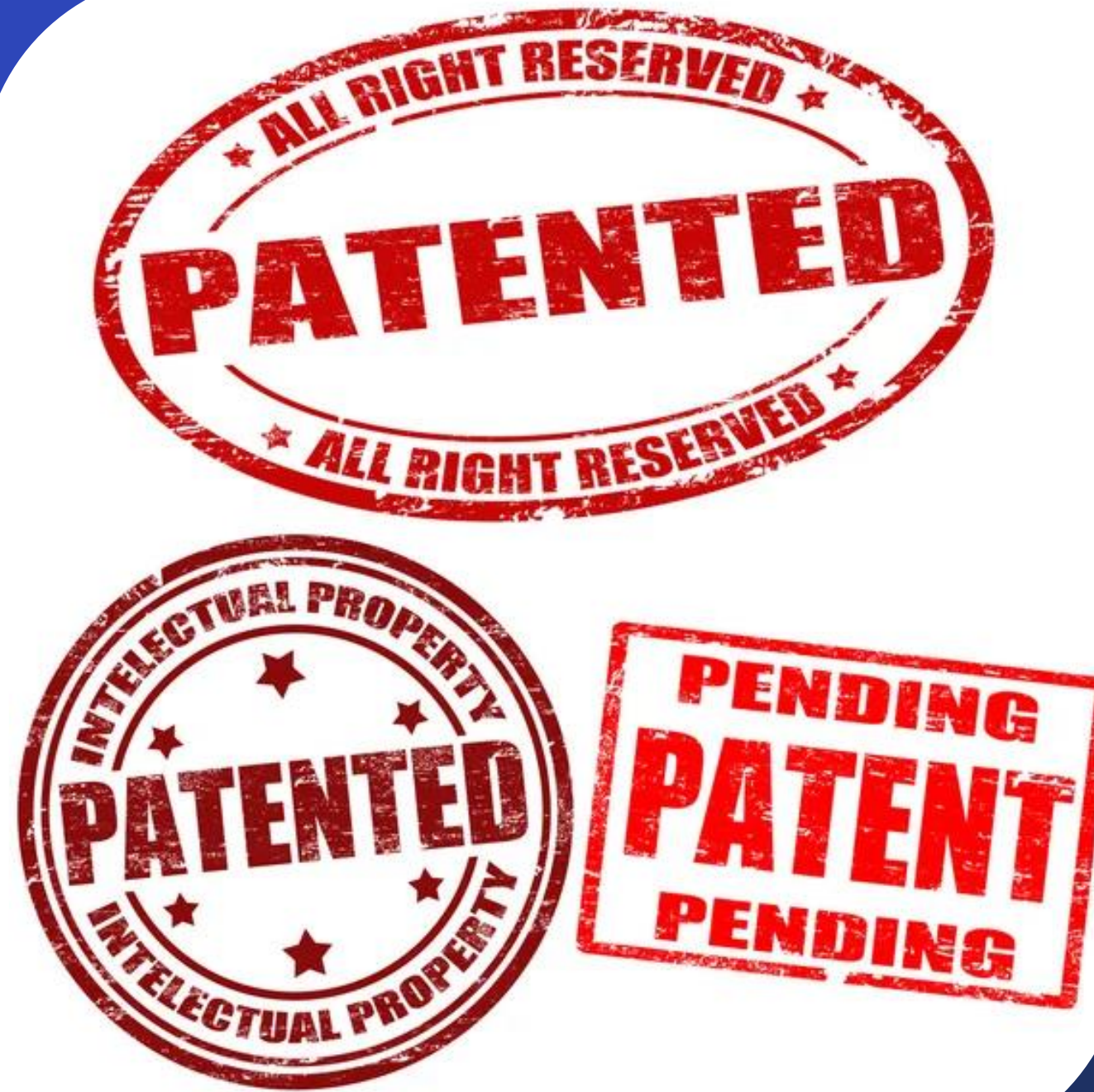
# Why is IP important

■ IP Licensing, Sales, and Custom Development



Source: IBM

- Revenue Stream
  - Licensing to others - IBM \$1.3B annually
- Finance: venture capitalists and banks want to see IP ownership



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# Patents

What are they, how do you get one, and why should you?



# What is a patent?

- From WIPO:
  - "A patent is an exclusive right granted for an invention, which is a product or a process that provides, in general, a new way of doing something, or offers a new technical solution to a problem. To get a patent, technical information about the invention must be disclosed to the public in a patent application."
- A patent is a right granted to the patent owner by the government that permits that owner to **exclude others from making, selling or using the invention for a period of time.**



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# A patent gives the legal right:

To **exclude others** from making, selling or using the invention for a period of time.



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# Type Of Patents

## 3 Different Types of Patents



### Design

Protects the design or exterior look of an invention.



### Utility

Protects inventions such as machines, processes, or systems.



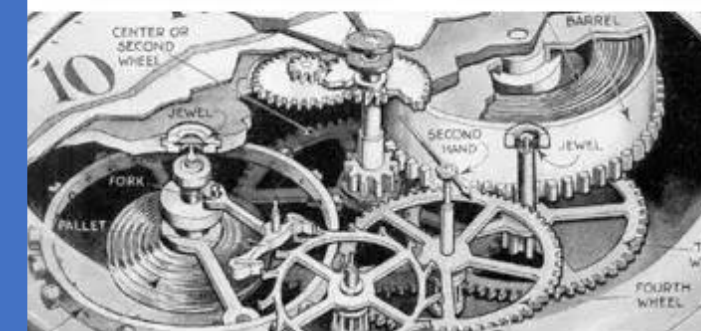
### Plant

Protects the invention of new plant variants.

# Can I patent it?

- What's patentable?
  - Compositions of matter
  - Machines
  - Articles of manufacture
  - Processes
- What's not patentable (exceptions)?
  - Abstract ideas
  - Products of nature
  - Natural phenomena

## Patents Can Be Granted For



*Products, Devices  
& Systems*



*Compositions*



*Processes, Methods  
& Uses*



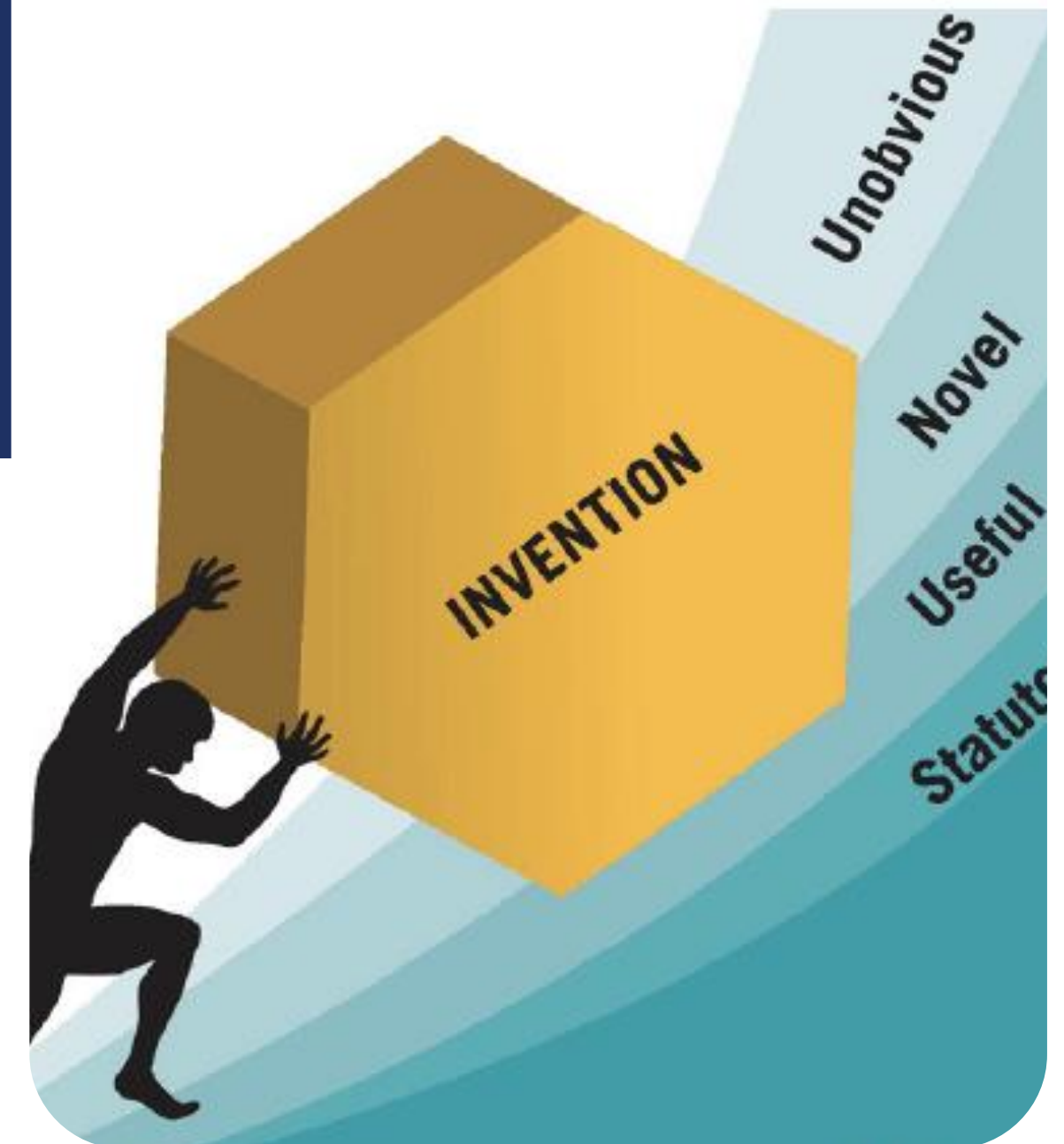
*But **NOT** For Just An Idea  
Like A Time Machine*



# Patents and Public Disclosures

- To be patented inventions must be **novel and non-obvious**
- US has the benefit of a 1-year grace period however, most of the world = **absolute novelty bar**
- In nearly all other countries, as soon as an invention is disclosed, the inventor/applicant **loses their right to file a patent application**
- What constitutes a Public Disclosure?
  - Described in a publication or presentation, on sale, or available to public
  - Enables a skilled person to practice the invention

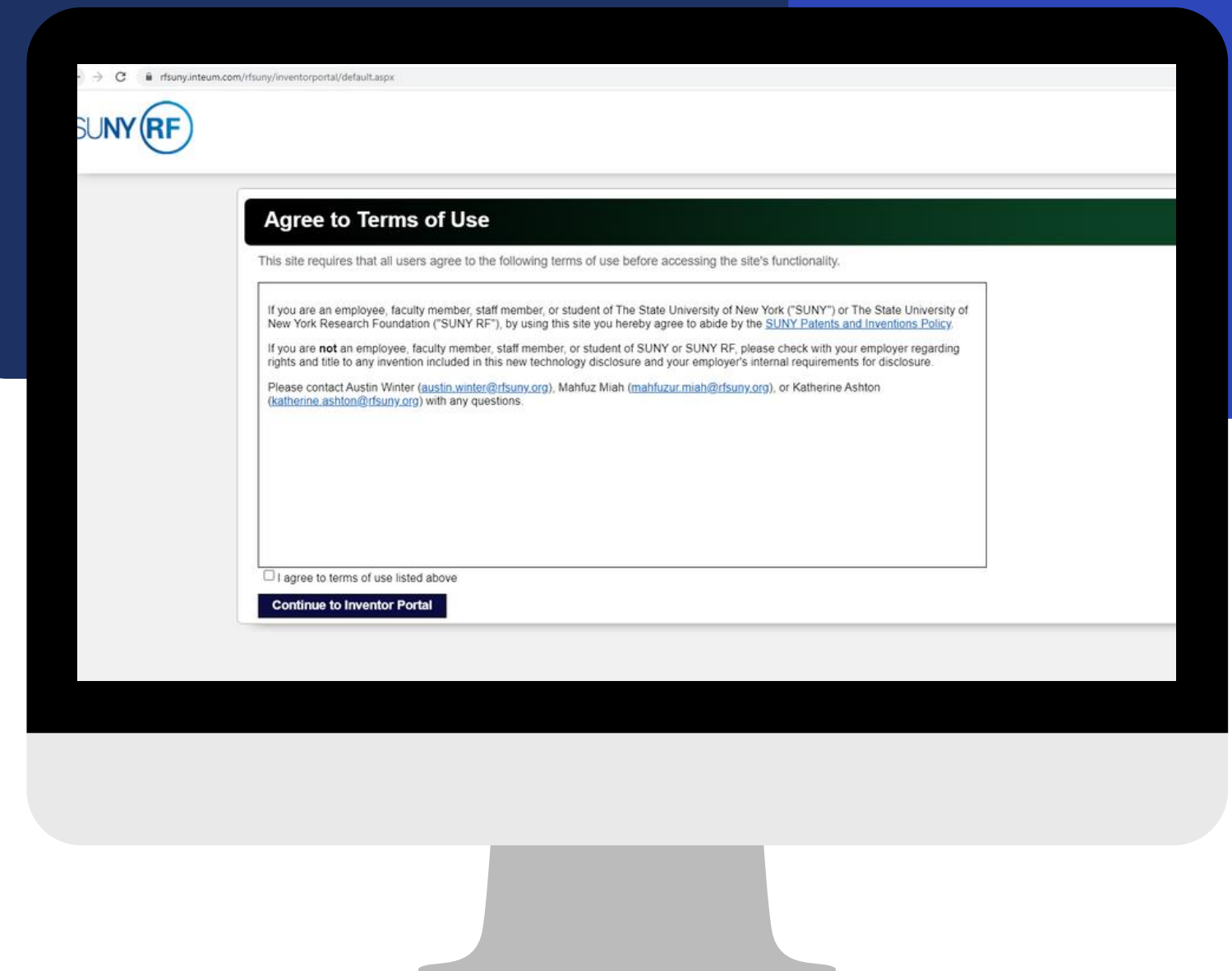
## PATENTABILITY CRITERIA



# Key Take Away:

Disclose early,  
Disclose often  
(to your tech transfer office).

We are here to advise!





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# Quiz:

- ACME Company patents components A, B, C
- You patent component D – which relies on A, B, C
- Can you practice your invention including A, B, C, D?

## Utility Patents

Term of 20 years from earliest filing date to... **exclude others** from making, using, offering for sale, or selling the invention throughout the United States or importing the invention into the United States

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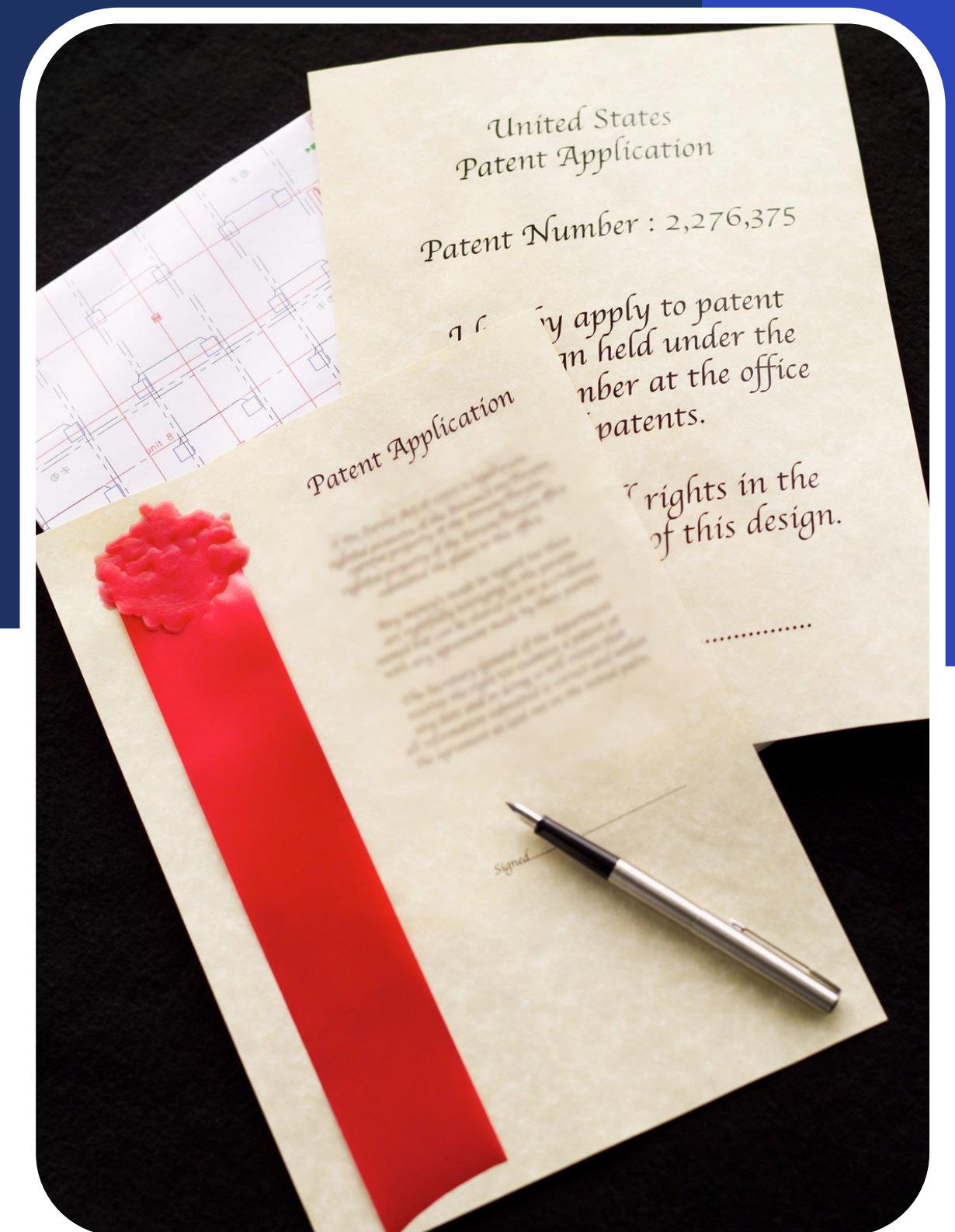
# Starting the Patent Process

- In U.S., must file within a year of first public disclosure. If you want international rights, file before any public disclosure.
- You may file a provisional patent application, which gives you a “priority date” you can rely on for up to 1 year while you prepare your non-provisional application
- After provisional, two strategies:
  - If you only want a U.S. patent, file a regular patent application in the US Patent and Trademark Office (USPTO)
  - If you want US and foreign patents, file a Patent Cooperation Treaty (PCT) application

# Utility Patent Process

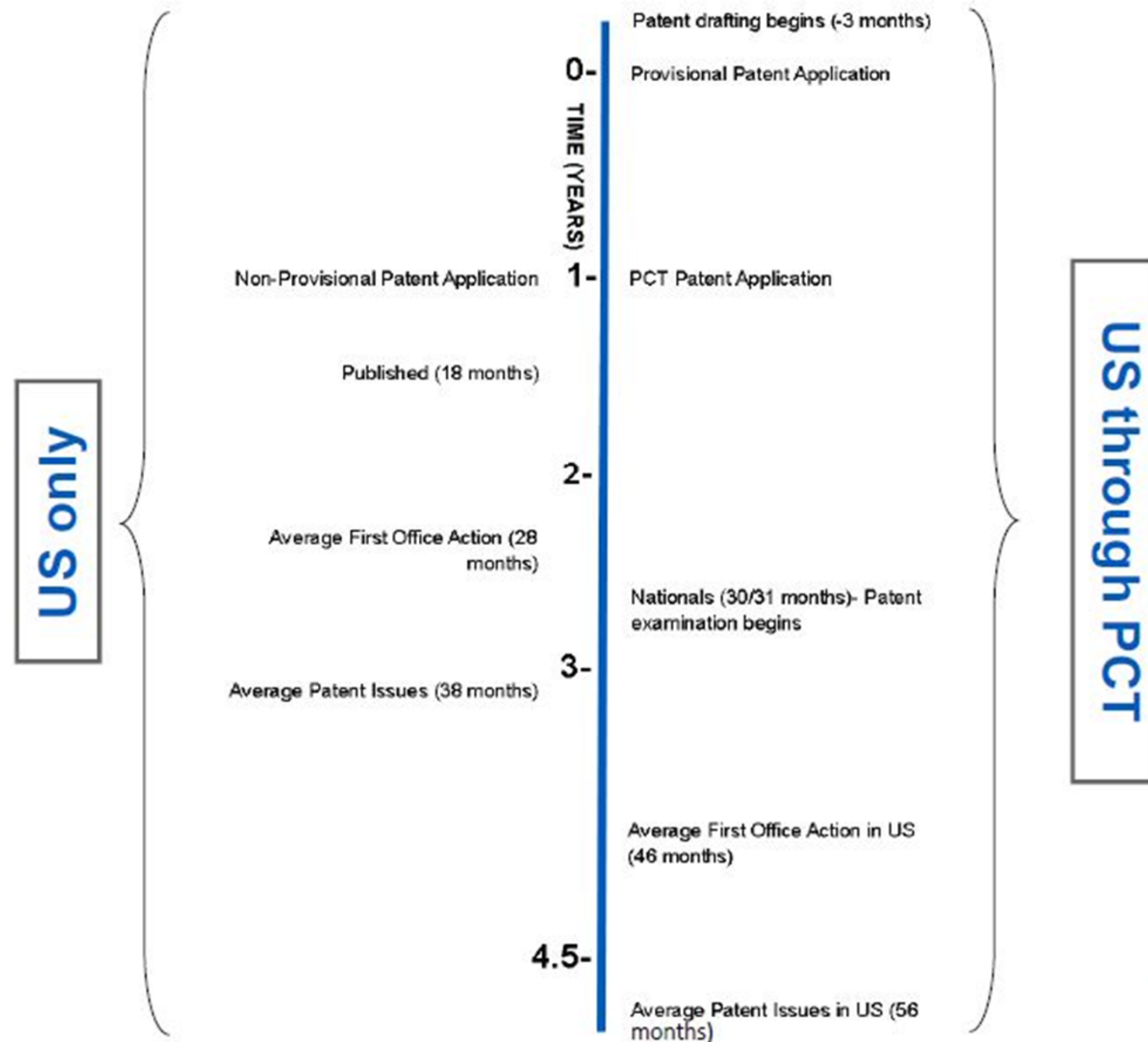
- PATENT SEARCH: Search existing “prior art” to determine if patentable (Optional)
- APPLICATION PREP AND FILING: (Patent-Pending)
  - Application Components: written description, claims, drawings (where applicable)
- EXAMINATION AND PROSECUTION:
  - Most Applications are initially rejected requiring response(s)/Amendments to Application
- PUBLICATION at 18 months from filing date (by DEFAULT)
- ALLOWANCE / ISSUANCE (timescale: years after filing)
- MAINTENANCE: 3.5 years, 7.5 years, 11.5 years

**Take Away: It is long and costly.**





# Patent Timeline



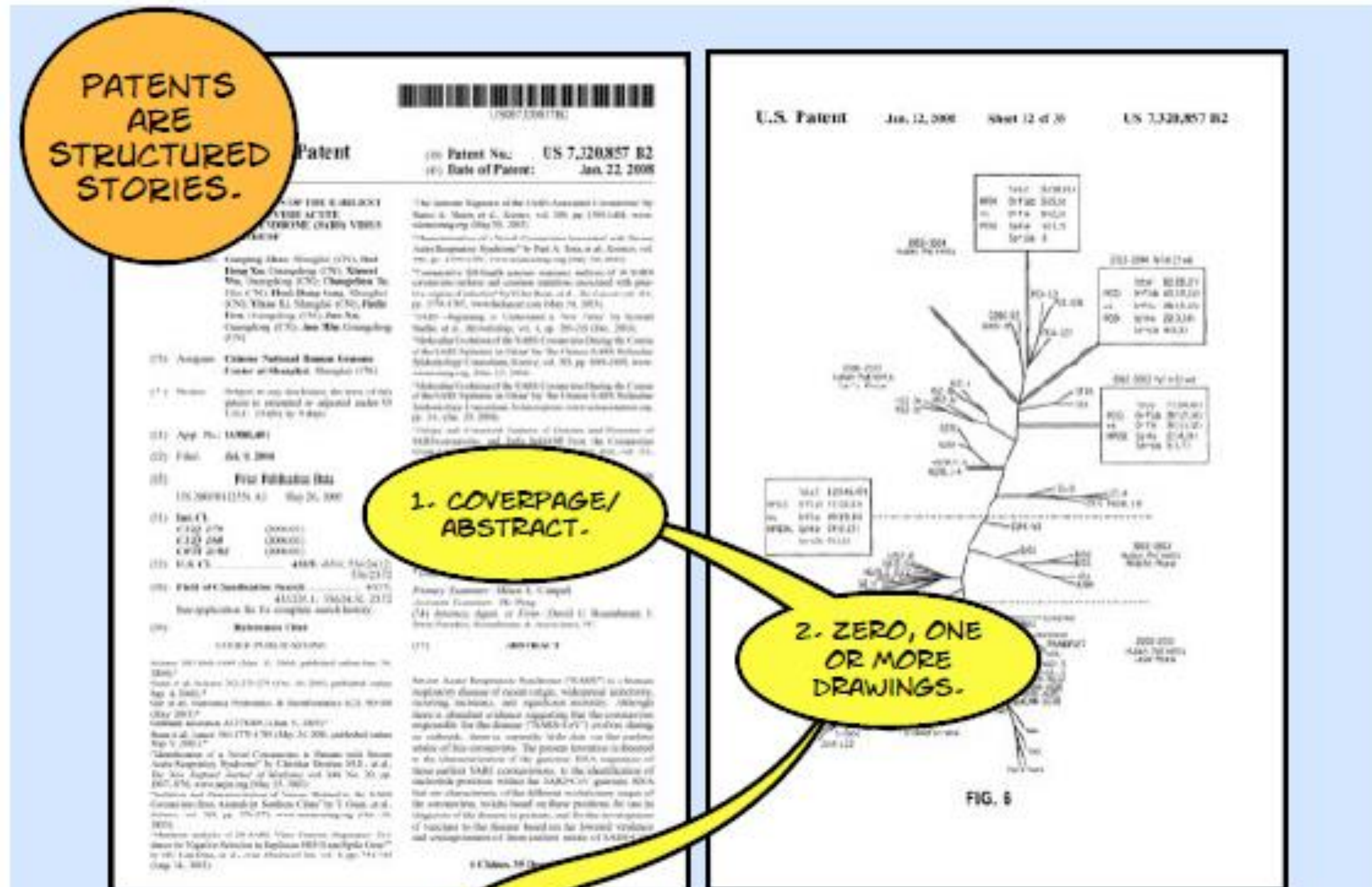
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# Quiz:

- You develop an inventive process for creating new compound A in March 2021. You disclose to SUNY RF in April 2021. You then submit a white paper that is immediately published (i.e., same day) on June 1, 2021 on the internet. What is the date of disclosure?

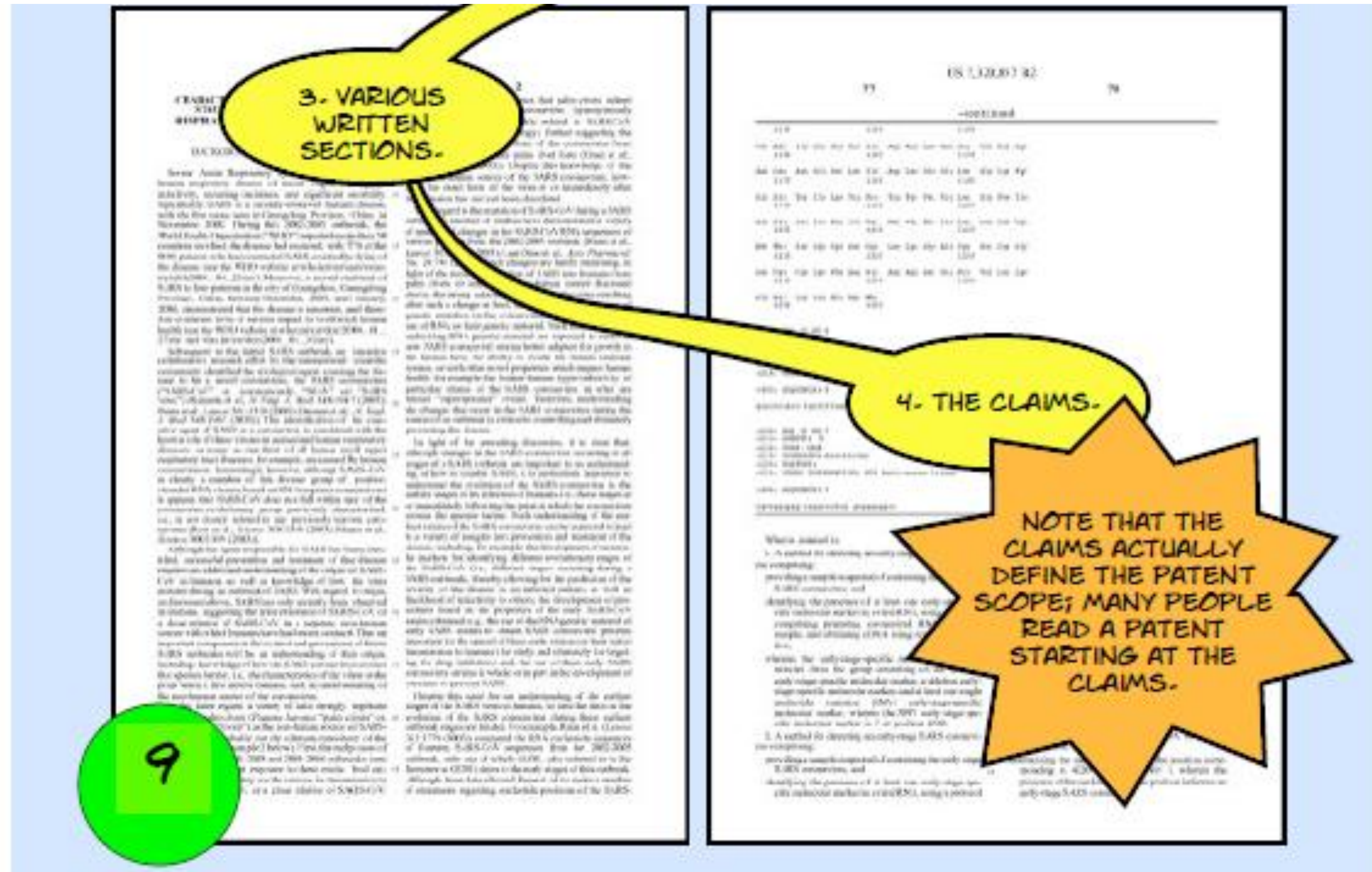


# Anatomy of A Patent





# Anatomy of A Patent

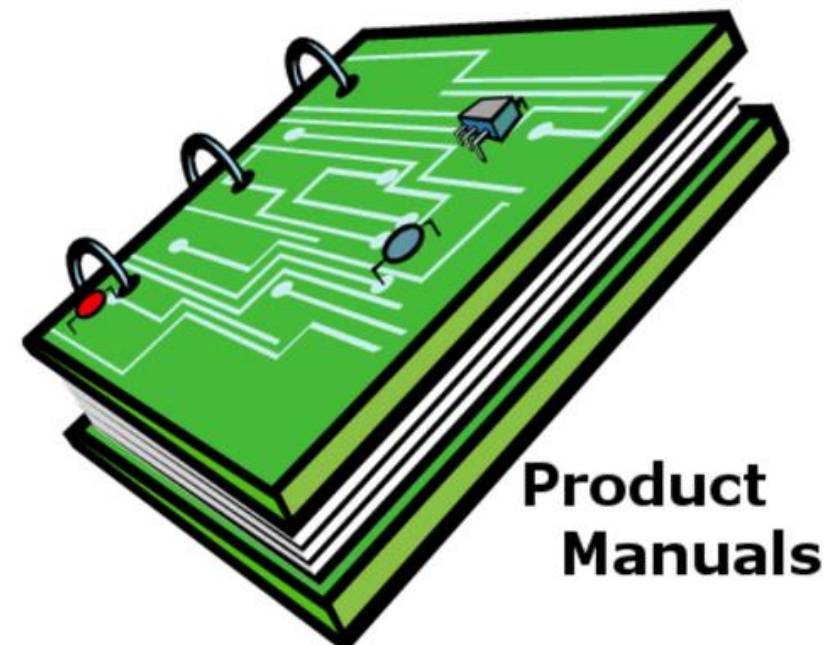


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# Are you an Inventor?

- Minimum requirement is to contribute to the conception of at least one claim in an issued patent.
- In contrast, a person who did not help conceive the invention is not an inventor.
  - For example, a person who merely identified the problem is not an inventor unless they also helped conceive the solution. In addition, a person who reduced the invention to practice without helping to conceive it is not an inventor.
- Inventions with multiple inventors are owned equally by all inventors, even if conception contributions were unequal (unless a different agreement existed prior to filing)
- Inventorship is NOT the same as authorship



[illegible][illegible]



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# Copyrights

- Protect original expressions fixed in tangible medium
- Exclusive right to distribute, copy, prepare derivative works, perform, and display
- Last for the life of the author plus 70 years, or if authored by an employer, 95 to 120 years (depending on publication time and status)
- LIMITED TO EXPRESSION, NOT ACTUAL IDEAS!!!
- Examples: Poem written on paper, music, **SOURCE CODE**, manuals, marketing material, website/APP design, recorded performances, video, mixed media, video games, painting, etc.

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# Obtaining Copyrights

- Registration not required to establish rights
  - Just need something recorded in a tangible medium
- Registration through US Copyright Office gives extra rights ... which can be important!!!
  - Registration process is relatively simple and cheap, ~\$50
  - Registration important in litigation: can bring standing, up to \$150k per infringing work if it's willful
- Infringement Standard includes (1) Access by infringer and (2) “Material Similarity”
  - Access requirement unique to Copyright

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# Creating Copyright Leverage

- Register Your Important Works – early and often (e.g., update quarterly)
- Always Have Written Agreements when dealing with Contractors
  - By default, contractors own copyrights in created works
  - REMEMBER - A creator of an original expression in a work is the author, and authors also are the owner of the copyright unless there is a written agreement by which the author assigns the copyright to another person or entity



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# Open Source Software

- Licenses copyright holders may grant to downstream users designed to keep the source code free
- Two types of Open Source licenses, with different concepts of freedom:

**Permissive** – Freedom for downstream users to use the code as they wish, including in proprietary (non-Open Source) programs

- Most popular licenses: MIT, BSD, Apache
- Favored by industry since it allows for downstream proprietary products

**Copyleft** – Maintains freedom of the code for all downstream users by requiring derivative works to also be Open Source

- Most popular licenses: GPLv2, GPLv3, LGPL
- Viral license: All modifications and derivative works must be released under the same Open Source license – no proprietary works

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# Working With Open Source Software

- Incorporating OS code into your new code
  - Pay close attention to source code's license, especially for copyleft/GPL works
- Choosing a license for your code - Considerations
  - Compliance with incorporated OS code, if any
  - Obligations from your funders, if any
  - Personal ethics and developer community
  - Your goals (e.g., commercialization?)
  - Custom licenses (e.g., academic use only)

**Get in touch with us anytime if you have any questions!**

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# Trademarks





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# Trademarks

- Identifiers of source of goods and/or services
- Word Mark v. Stylistic Mark                      NIKE   v. 
- Rights: PREVENTS others from using confusingly similar mark
- Examples:
  - Name – Microsoft
  - Design – Nike's swoosh
  - Color – Tiffany Blue
  - Sound – Harley Davidson Motorcycle
  - Shape – Peeps
  - Scent – Play-Doh (granted 2018)

# Trademark Rights

- Rights available by *using the mark in commerce and/or* via Federal Registration with USPTO
  - Rights limited to type of goods and services
    - E.g., Apple Computers vs. Apple Records (1978/2006)
- TM for Common Law or ® for Registered
- Likelihood of Confusion Standard for Infringement
- Scope of protection varies
  - Strength of the mark
    - Generic – Descriptive – Suggestive – Arbitrary – Fanciful
    - Aspirin – Pizza Hut – AIRBUS – Apple – Kodak



AIRBUS



# Trademark Infringement



The key test for trademark infringement is whether the defendant's use of a particular mark creates a likelihood of confusion

- (1) the similarities of the goods and services involved
- (2) evidence of actual confusion
- (3) physical proximity
- (4) likelihood of product line expansion



# TRADE SECRET





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# Trade Secrets

- Any secret information that gives an economic advantage over competitors that do not have access to the secret
- ONLY GOOD IF YOU CAN KEEP SECRET
  - Is reverse engineering possible? How likely is independent creation?
  - Don't file or register – once the secret gets it out cannot put it back in the bottle
- Requires protection efforts commensurate with the value of the Trade Secret
  - Employment agreements; non-disclosure agreements, need-to-know access; notices on documents; sign in sheets, key card access, security check points, etc.
- Examples include, e.g., formulas (Coca-Cola), patterns, compilations, programs, devices, methods, techniques or processes, customer lists, and other confidential technologies
- Misappropriation punishable under law, but damages can be difficult to assess or retrieve
- Best offense is good defensive measure to prevent access and misappropriation



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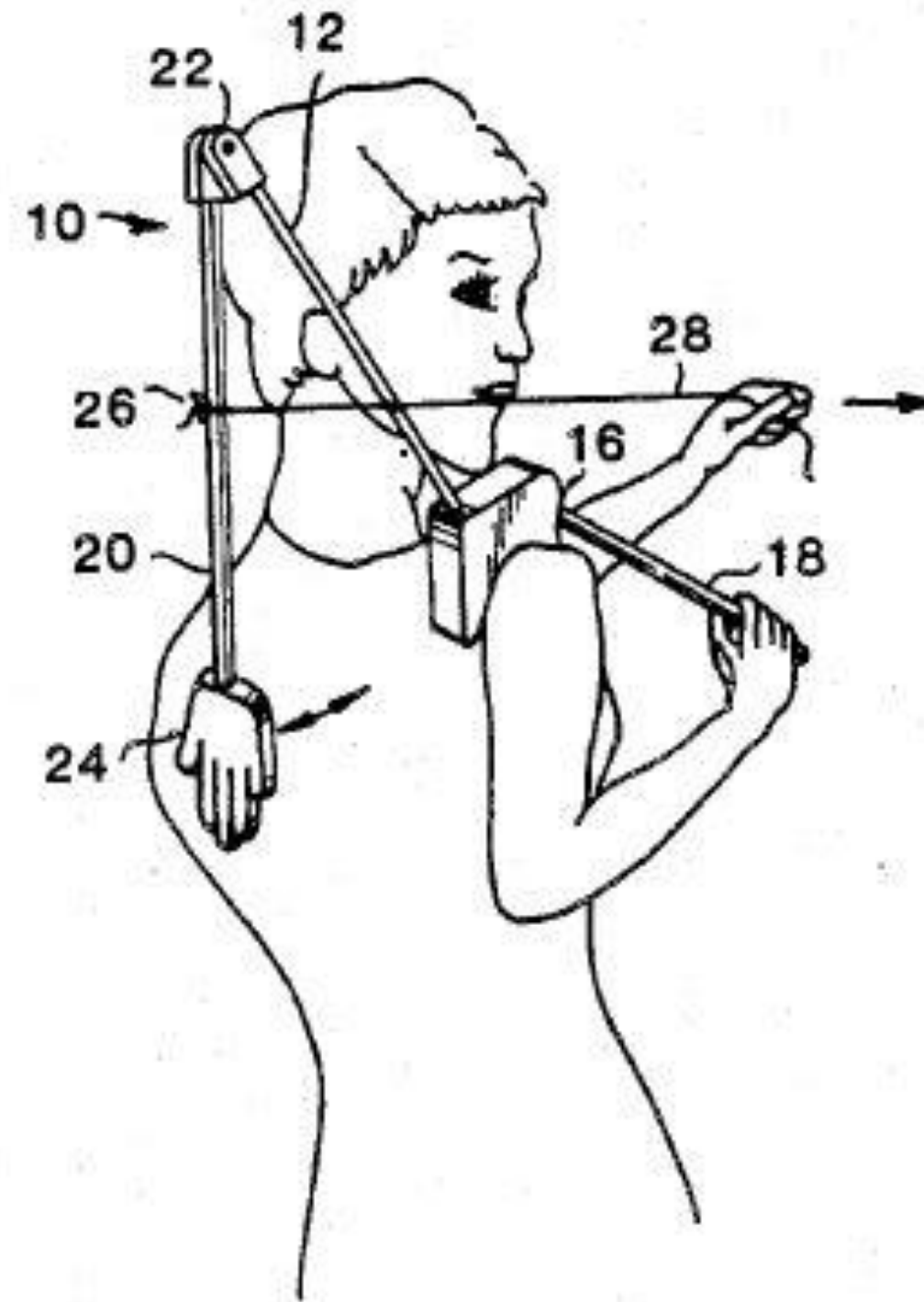
## 03.

# Marketable



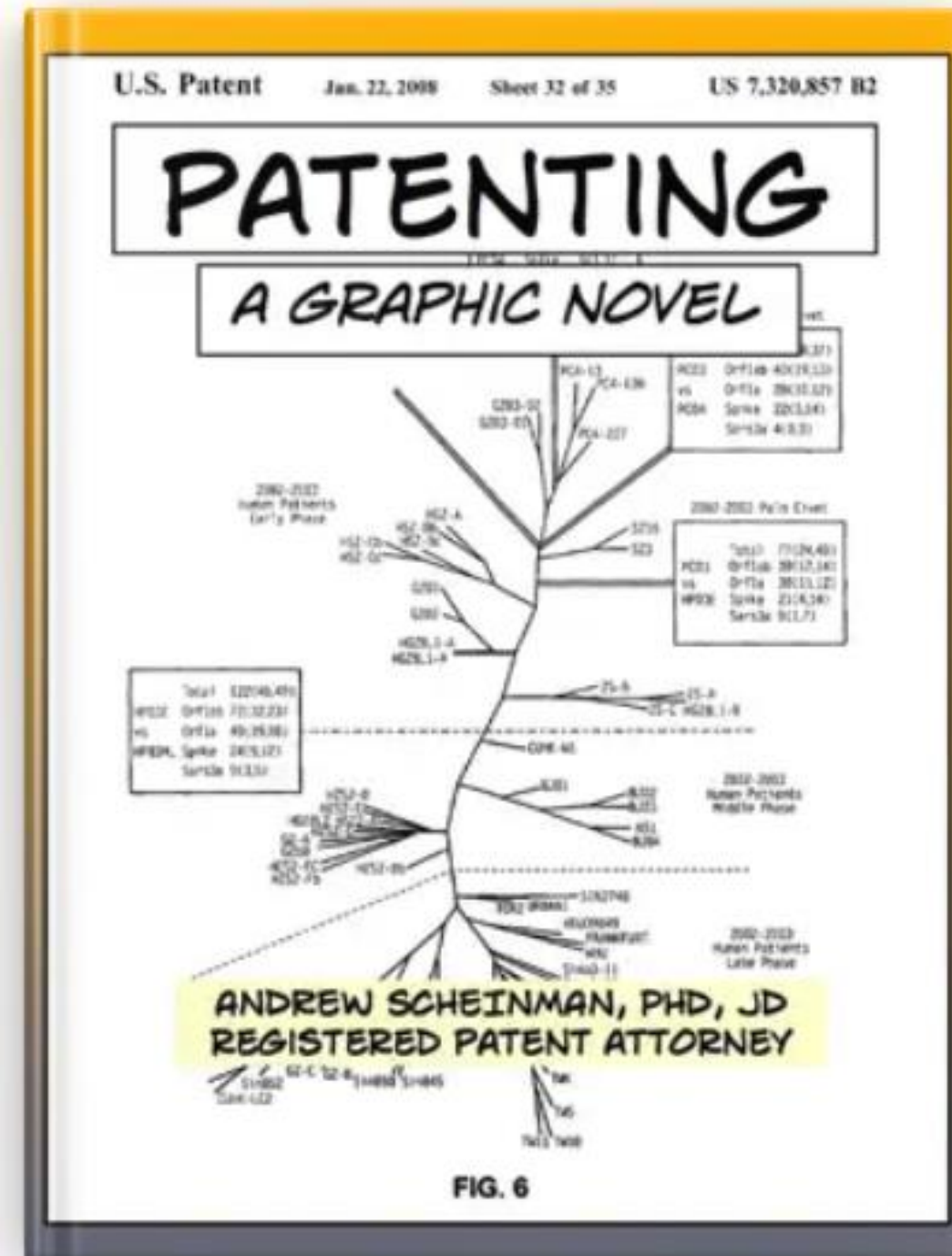
[54] **PAT ON THE BACK APPARATUS**

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3,679,108 7/1972 Perrine ..... 224/265

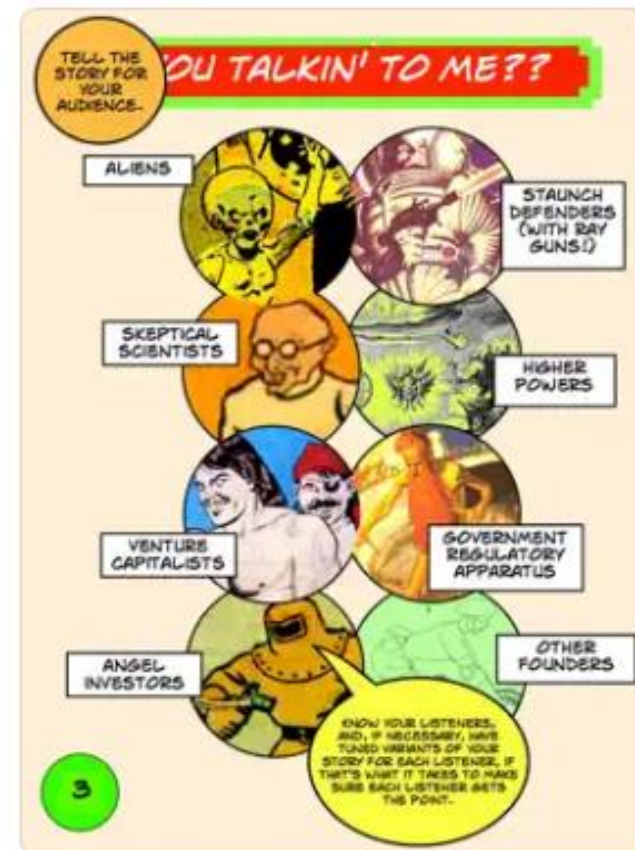


## Patenting: A Graphic Novel

Andrew Scheinman









**YOU TALKIN' TO ME??**

TELL THE STORY FOR YOUR AUDIENCE.

ALIENS

STAUNCH DEFENDERS (WITH RAY GUNS!)

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3

STORIES EVOLVE WITH THE BUSINESS.

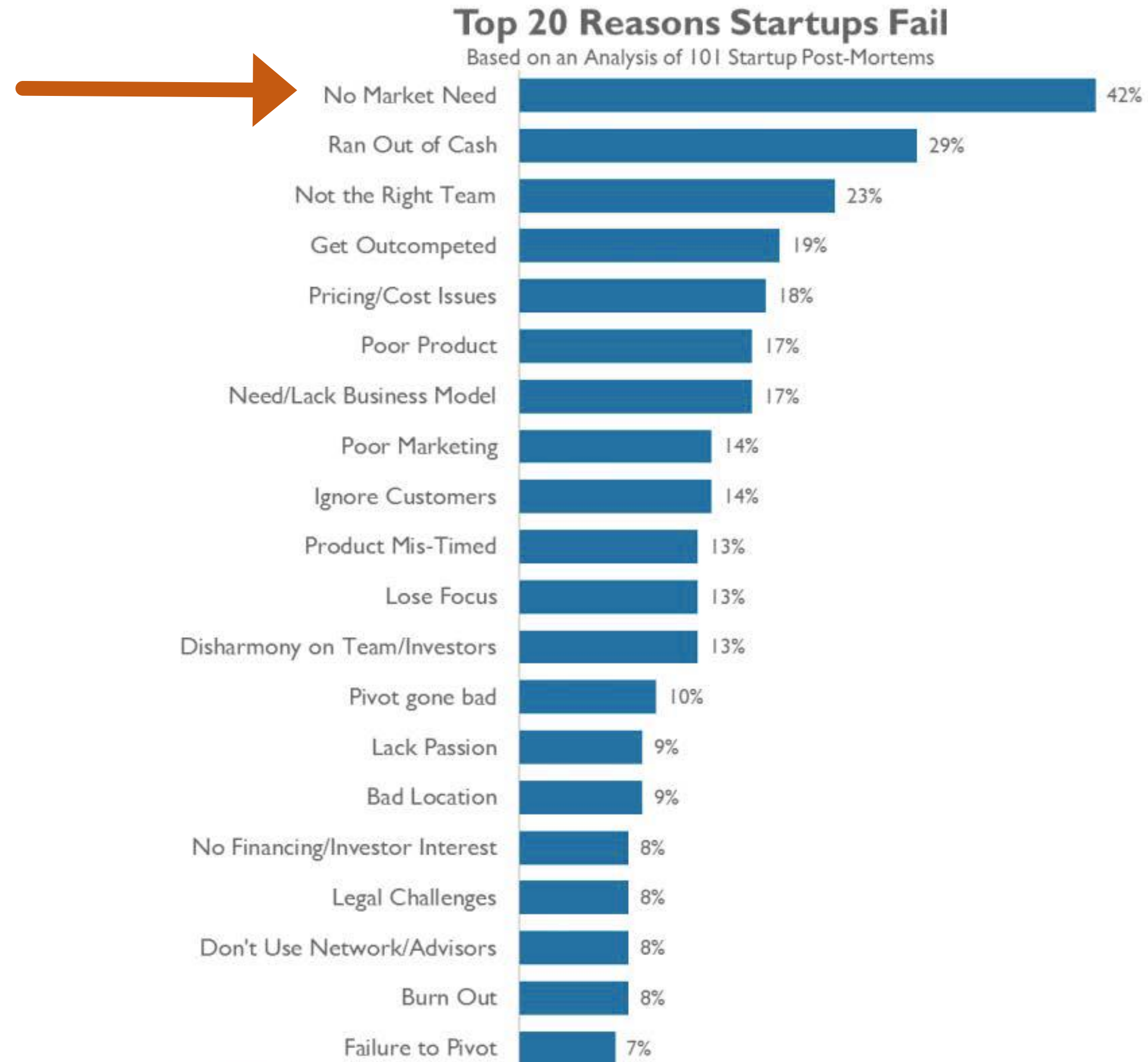
**EVOLUTION**

YOUR STORY SHOULD EVOLVE AS YOU TELL IT! REMEMBER, BARE-CHESTS AND SLACK SLACKS ARE A SIGN OF PROGRESS!

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# It's Not All About Your Technology





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# **“Build it and they will come” fallacy**



**Don't let this  
be you!!**



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# Marketability



Measure whether a product or service will appeal to customers and sell within a certain price range to generate a profit

In tech transfer, it's critical to our prospects of finding a potential licensee willing to try and commercialize a particular technology

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# What is the goal of market research?

To determine if it makes sense to invest in forming a legal entity, paying patent attorneys, developing infrastructure, and hiring personnel if a comparable product or process already exists that works and is much less expensive



**IS IT WORTH THE COST?**

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# Addressable Market Applications

What market applications or segments might this technology address? – think blue sky



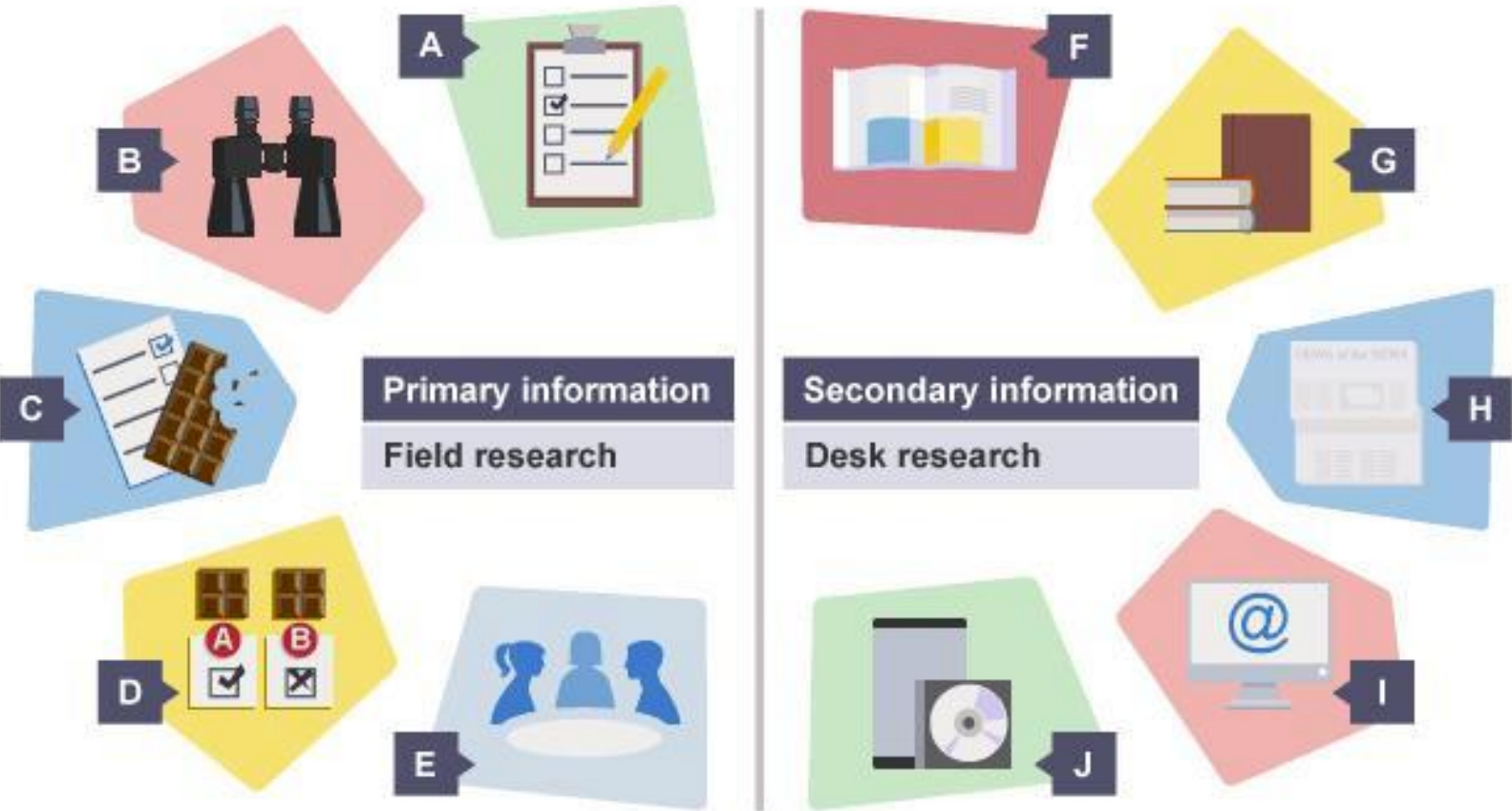


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# Marketability Aspects

- **Size**
- **Trends**
- **Growth Rate**
- **Competitors**
- Regulations
- Product Life Cycle
- Barriers to Entry
- More...

# Market Research Tools: Primary vs Secondary Research



A	Questionnaires and surveys	F	Articles
B	Observations	G	Books
C	Consumer trials	H	Newspapers
D	Hall tests	I	Internet
E	Focus groups	J	CD/DVD



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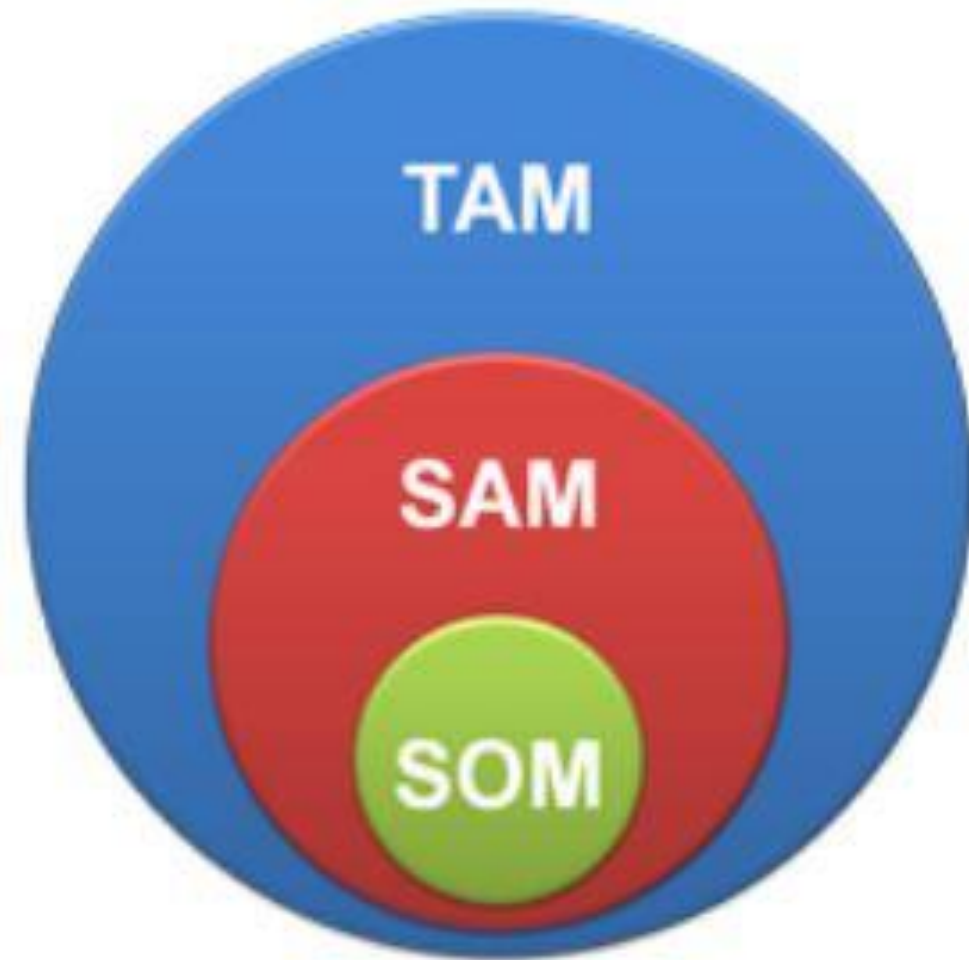
# Market Sizing: Bottom Up vs. Top Down

- **Bottom Up:** Start small and work up
  - $\# \text{ units sold} * \$/\text{unit} = \text{Total Available Market (TAM)}$
  - Need to make assumptions about how many units you can sell and what price customers will pay
- **Top Down:** Start high level and own
  - Based on secondary research on size of a target market (e.g., market reports)
  - Will need to make assumptions to narrow down to your product based on how the market is defined in the report
    - Ex.: You find a report on the market for all LED lighting, but your solution is designed for large warehouses
- To get a better estimate and to check yourself, use both approaches



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# Market Size



TAM = \$\_\_\_\_\_

Total Available Market - total market demand for a product or service

SAM = \$\_\_\_\_\_

Serviceable Available Market - segment of TAM targeted by your products and services which is within your geographical reach

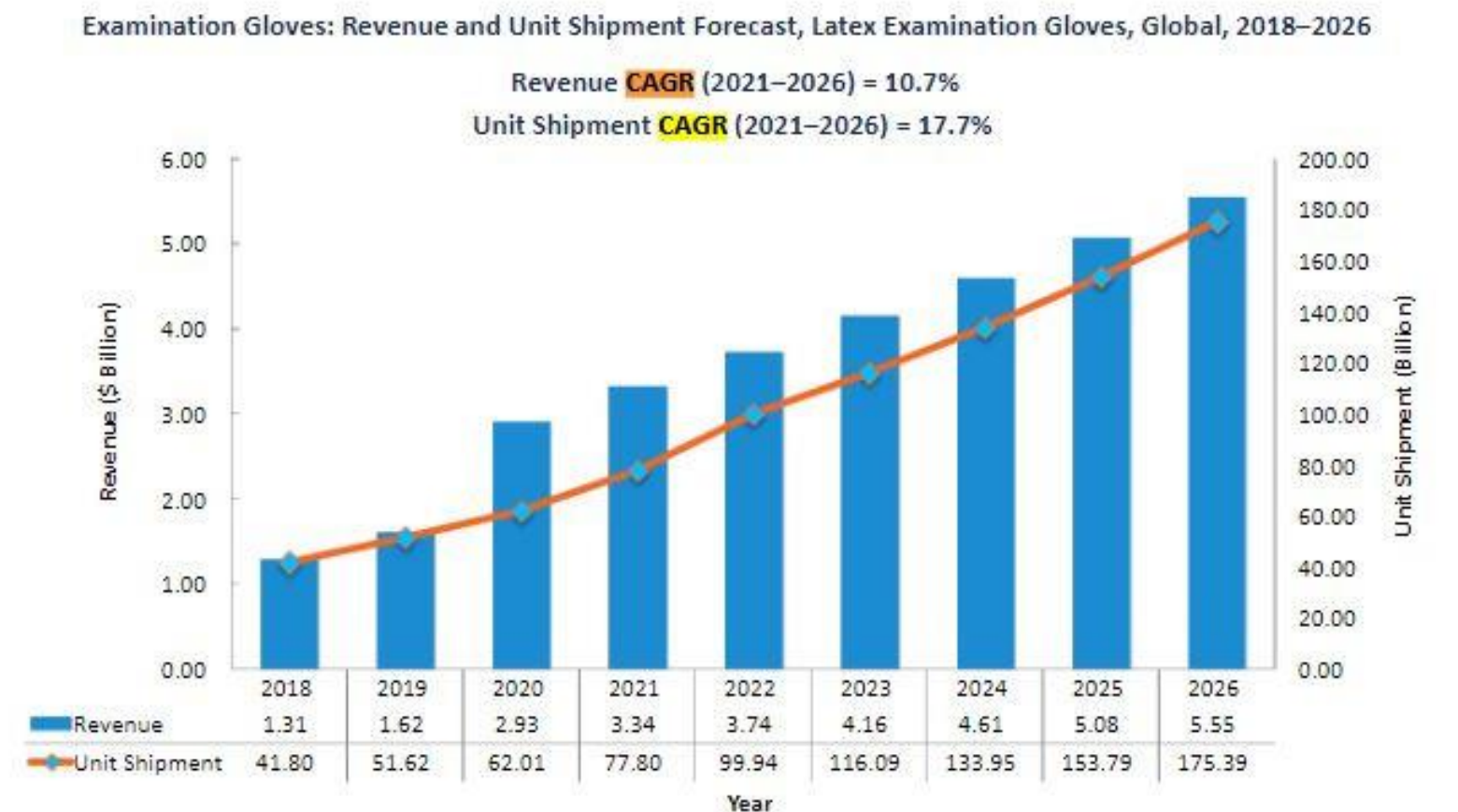
SOM = \$\_\_\_\_\_

Serviceable Obtainable Market - portion of SAM that you can capture

# Market Trends & Growth Rate

- Trends
  - What have been the major trends in your market in the last 5-10 years? Relatively unchanged? Turbulent with lots of competitors? Fast-paced innovation or reluctant to try new technologies?
- Growth Rate
  - Is this a growing market or a declining market? If growing, what's the projected growth rate?
  - Compound Annual Growth Rate (CAGR): Represents the rate of return on an investment over a defined period of time
    - Ultimately it can tell you how hot the market you're looking to enter is and if it's hot enough to entice investors
    - Good CAGR: Investing in the S&P is basically 8-10% return. Startup investors, knowing the risk and failure of the majority of their investments, will need you to convince them you can achieve much higher CAGR, >20%-100+%

## Revenue and Unit Shipment Forecast, Latex Examination Gloves



Note: All figures are rounded. The base year is 2021. Source: Frost & Sullivan

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# Potential Competitors

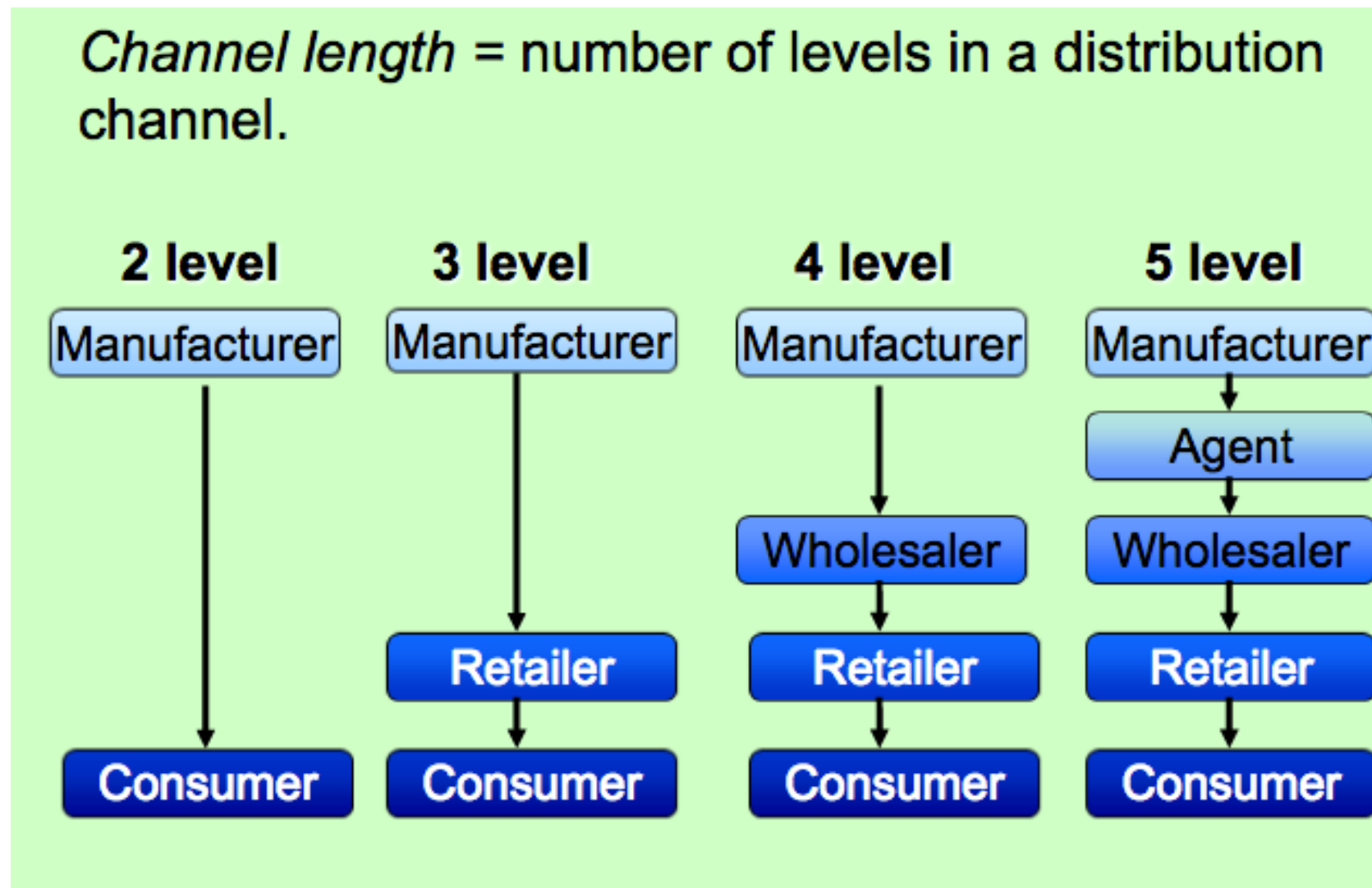
- Direct vs Indirect
- Basics: History, Size (\$ and employees), Geographic reach
- Product: What do they sell? Strengths and weaknesses? IP?
- Price: How do they price it? Large markup? Subscription model?
- Promotion: What's their marketing strategy? Who do they target and how (i.e., channels)?
- Place: Online or brick and mortar? Direct or through a distributor?
- As you collect information ask yourself what their strengths and weaknesses are (e.g., technology, distribution channels, branding, reputation, IP defense)
- **What's the MVP you need to stand out?**



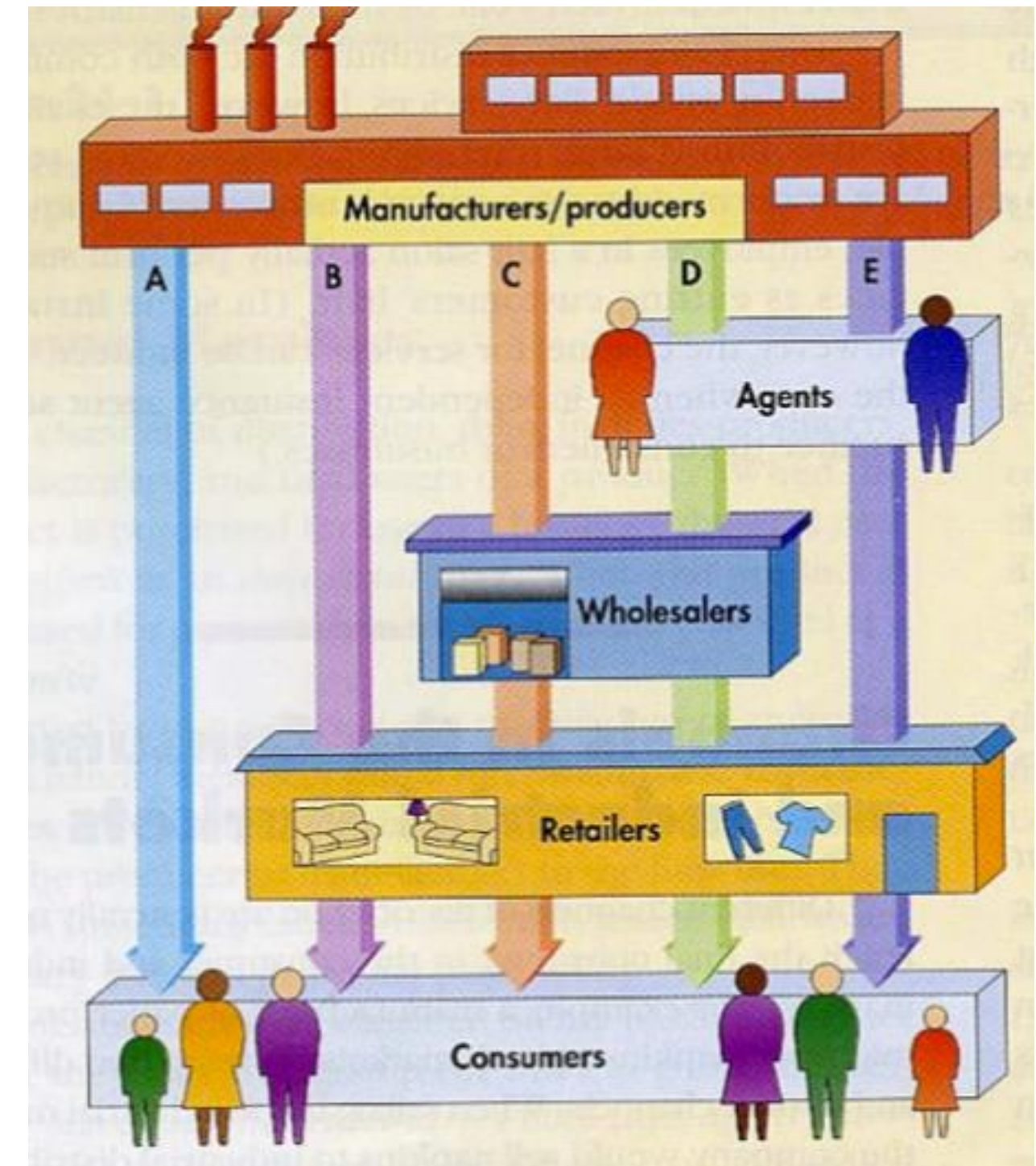


# Distribution Channel / Supply Chain

What does your supply chain look like? What partners do you need?



<http://slideplayer.com/slide/771882/>



# Organizational Tools

Competitive Analysis Table

Factors	 My Business	Competitor 1	Competitor 2	Competitor 3	Competitor 4
Factor 1					
Factor 2					
Factor 3					
Factor 4					
Factor 5					
Factor 6					
Factor 7					
Factor 8					

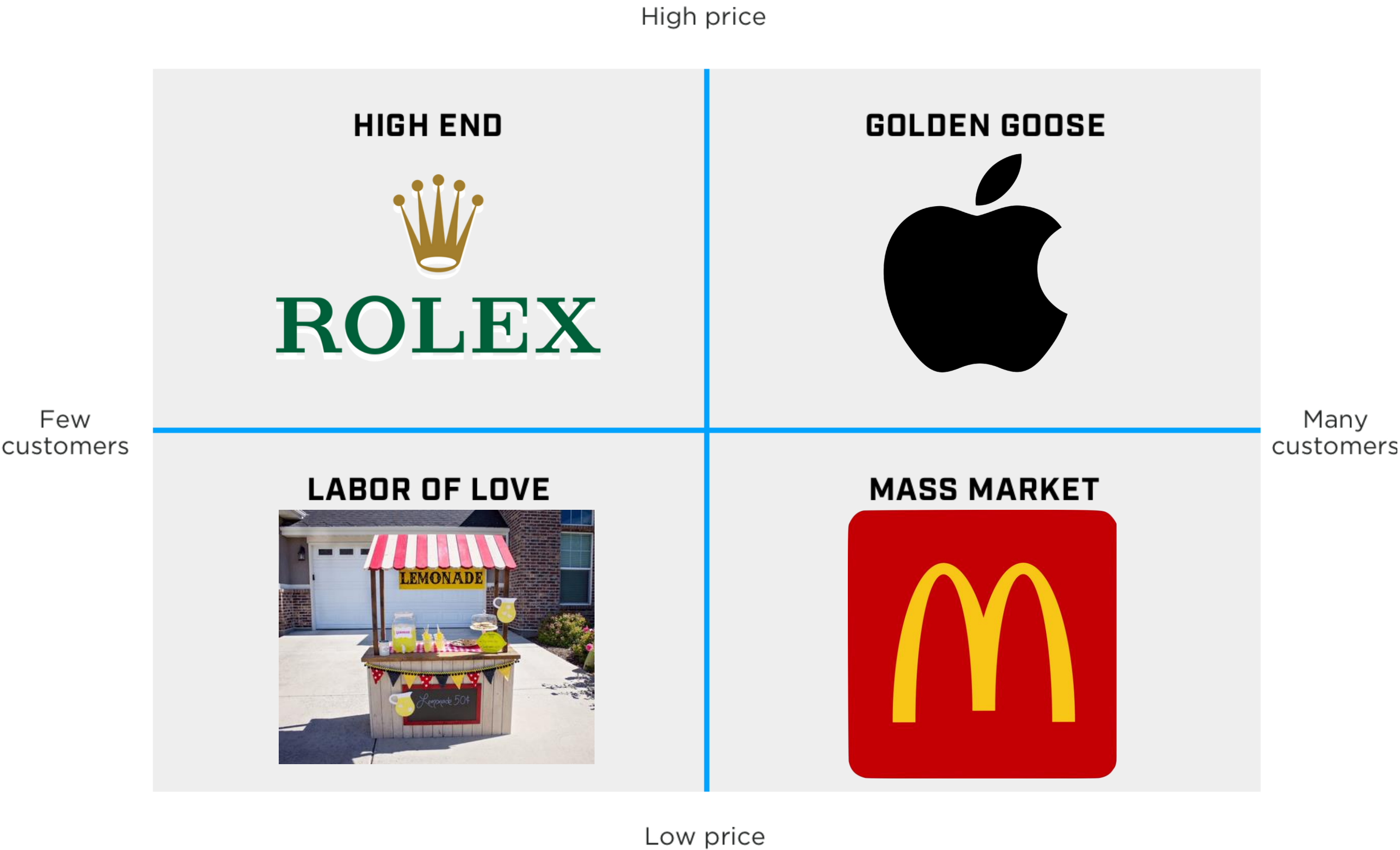
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# Organizational Tools - SWOT

Strengths	Weaknesses
Opportunities	Threats



# Organizational Tools



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## Market Analysis Advice

- Don't let perfect be the enemy of the good
- Do enough secondary research to give you a lay of the land and a market to start with, then let **primary research, customer discovery**, be your guide

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# Helpful Resources

- [Research Foundation YouTube, Customer Discovery](#)
- [Emergent Online](#)
- [ZoomInfo](#)
- [EDGAR](#)
- [IBIS World](#)
- [North American Industry Classification System](#)
- [InnovationQ](#)
- [Pharma IC from GlobalData](#)
- [Frost & Sullivan](#)
- [LinkedIn](#)
- [U.S. Small Business Administration](#)
- [Google Trends](#)
- Your specific industry trade associations and government databases

**Meet with your university's Business Librarian!**





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# Contact us:

**Andrew Scheinman**

*Andrew.Scheinman@rfsuny.org*

**Lance Reich**

*Lance.Reich@rfsuny.org*

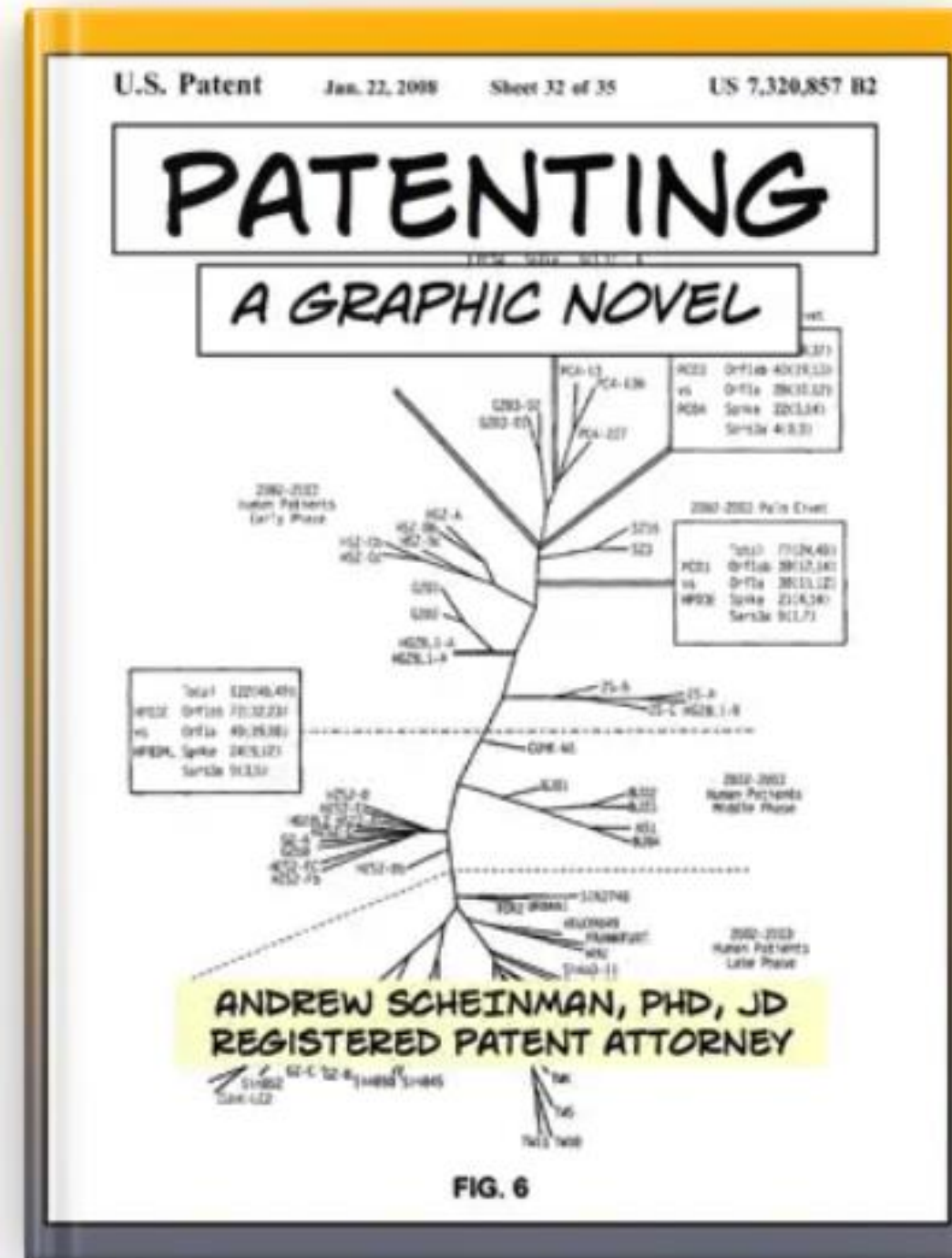
**Our Office**

*patents@rfsuny.org*

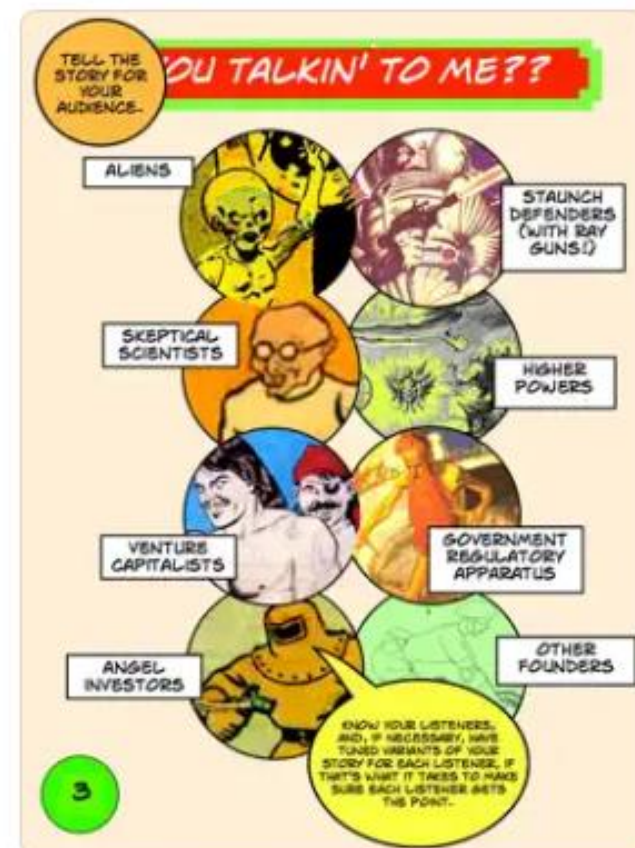
*commercialization@rfsuny.org*

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# Thank you!

- ▶ Please answer the Zoom poll question.
- ▶ Recording will be sent tomorrow.
- ▶ Don't forget to connect with us on [LinkedIn](#).
- ▶ See you next week for

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## Week 4: June 28

How To Win Grants – Mastering Non-Dilutive Funding  
with Kirk Macolini from InteliSpark